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**1. SPORT:** BOCCIA

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**2. DESCRIPTION:**

The ethics and spirit of the game are similar to that of tennis. Crowd participation is welcomed and encouraged, however spectators, including team members not in competition, are encouraged to remain quiet during the action of a Player throwing the ball.

A match consists of four ends in individual and pairs competition and six ends in the team division.

The match is started by throwing the white target ball or the "jack" into the playing area. The same player also rolls the first coloured ball. Athletes use their hands, feet or an assistive device, to propel the balls. Thereafter the opposing team throws until they get a ball closer to the jack or until they have thrown all of their balls. Play then returns to the first team. The end continues in this manner until both teams have thrown all of their balls.

Scoring is done at the conclusion of an end. One point is awarded for each ball that is closer to the jack than any opponent's ball. If two balls of the same colour are closer to the jack than any of the balls of the opposing side, the first will receive two points. If two or more balls of different colours are at the same distance from the jack and there is no other ball closer to it, then each side receives one point per ball.

After the completion of all ends, the individual, pair or team with the highest total score is declared winner. If the scores of both teams are equal, a tiebreak consisting of one additional end is played.

Both male and female competitors are included in each of seven divisions of play. The divisions are:

- Individual BC1
- Individual BC2
- Individual BC3
- Individual BC4
- Pairs BC3
- Pairs BC4
- Team BC1/ BC2

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### 3. PARTICIPANTS:

- a. **Competitors:** Males and females of all ages.
  - b. **Coaches/Support/Sport Assistants :** Designated by OCPSA and the athletes
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### 4. CLASSIFICATION:

- 4.1 Athletes must identify themselves as unclassified and needing classification prior to registration or during registration.
- 4.2 Players with cerebral palsy classified as CP1 or CP2 athletes as well as athletes with other involved physical disabilities (e.g., muscular dystrophy) are eligible to compete in Boccia.

Players are classified into four classes depending on their functional ability:

**BC1:** For both CP1 throwers and CP2 foot players. Athletes may compete with the help of an assistant, who must remain outside the athlete's playing box. The assistant may only stabilize or adjust the playing chair and give a ball to the player on his/her request.

**BC2:** For CP2 throwing players. Players are not eligible for assistance.

**BC3:** For players with a very severe physical disability. Players use an assistive device and are assisted by a person, who will remain in the player's box but who must keep his/her back to the court and eyes averted from play.

**BC4:** For players with other severe physical disabilities. Players are not eligible for assistance.

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### 5 ELIGIBILITY:

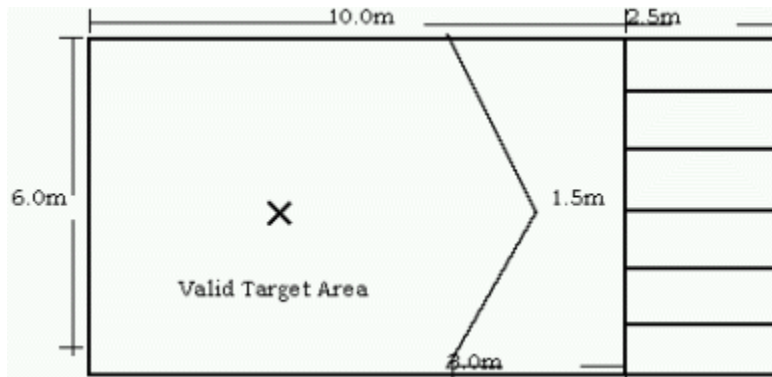
- 5.1 Competitors:

- i. The athlete must be a member of Paralympics Ontario's member organizations Ontario Cerebral Palsy Sports Association.
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### 6 FACILITIES

**The Court:** The Boccia court measures 12.5 x 6m with some free space around it. The surface of the court is flat and smooth. The throwing area is divided into six rectangular throwing boxes. On the court is a V-shaped line over which the jack must cross for the throw to be valid. A cross marks the position where the jack must be placed if it touches or crosses the boundary line or in the case of a tie break.

Boccia officials must aid in taping the courts prior to the event.



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## 7 COMPETITION:

### 7.1 Rules:

Rules of the Game relate to all international competitions held under the auspices of the International Boccia Commission

### 7.2 Schedule:

Round Robyn scheduled by Boccia Sport Rep.

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## 8 TIE BREAKING:

- 8.1 A tie- break constitutes an extra one "end"
- 8.2 All players will remain in their original boxes
- 8.3 The jack is placed on the "Replaced Jack Cross"
- 8.4 Winner of a coin spin will choose which side plays first. The Jack of the side which plays first will be laid on the replaces Jack cross.
- 8.5 The end is then played as a normal "end"

\*Sourced: August 2006 <http://www.blazesports.com/uploads/BocciaRules9thEdition-02-05.pdf>

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## 9 EQUIPMENT:

Review Equipment list to determine what is the hosts responsibility for equipment.

**Balls:** Boccia balls are made of natural or synthetic leather and are slightly bigger than a tennis ball. Any ball will be accepted for play from any manufacturer providing they weigh 275gr (+/- 12gr) and measure 270mm in circumference (+/- 8mm). All balls will be checked at each competition. There are six red and six blue balls to indicate which team is playing and one white ball called the "jack".

**Dead Ball Container:** Placed at the end of the court. A ball is 'dead' if it is thrown after the time limit, it is thrown out of the competition court or if, during a throw an athlete commit a rule violation.

**Measuring Device:** Used to accurately measure the distance of each ball from the jack.

## 10. OFFICIALS:

10.1 Major Officials – Selected through PSO rep and PO – at least one per court

10.2 Minor Officials – 2 locally trained volunteers per court for scorekeeping and minor official roles.

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## 11. PROTEST PROCEDURES:

11.1 To be determined and examined by the head officials. Official rules to be followed.

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## 12. MEDALS (RIBBONS – Regionals):

**4 medals/ribbons – 1 for each classification**

Gold: 4      Silver: 4      Bronze: 4

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## 12. COMPETITIVE UNIFORMS

N/A